7th Accelerated Math Testing

Oak Canyon Junior High offers an Accelerated Track for students who excel in math. This class is only available to those who test into the program.

If you are interested in this math class, <u>you must register online</u> to take the test on either <u>Wednesday</u>, <u>March 25th</u> or <u>Tuesday</u>, <u>March 31st</u>. You will take a series of tests, which will determine if you are ready for this class. This class only has 36 seats available. The highest 36 scores will be admitted into the class.

Registration deadline:

Wednesday, March 25th

Please register your student by 2 pm on Wed, March 18th for that day's test

Tuesday, March 31st

Please register your student by 2 pm on Wed, March 25th for that day's test

You <u>must</u> register to take the test at:

https://forms.gle/m3Hhe7vDSRiTtY6J7

(If entering this URL into your web browser does not work then go to Oak Canyon's web page. Click on the math testing information and you can click directly on the link there)

- You must attend <u>one</u> of the two days
- You must register for the test online, if you do not register before the deadline, there may not be a seat for you!
- Check-in will begin at 3:45pm and the test will begin at 4pm
- The first test is <u>timed</u> so if you are late, you cannot take the test.
- Bring two sharpened #2 pencils with you.
- Do <u>NOT</u> bring a calculator!!
- Testing will take anywhere from 1.5 to 2 hours depending on the student.
- More info available when you register online.
- You may only take the test once! If neither of these dates work then you can take the test at another school. Let them know you will be attending OCJH and they will send your results.
- If you do not know which junior high you are attending, you can only take the test at one of the schools. Let the school know that you are considering attending another school and they will share your results to that junior high.

If you have any questions, please email Troy Van Komen at <u>tvankomen@alpinedistrict.org</u>